

# Interaction-Focused Anomaly Detection on Bipartite Node-and-Edge-Attributed Graphs

Rizal Fathony\*

Grab, Indonesia

Jenn Ng

Grab, Singapore

Jia Chen

Grab, Singapore

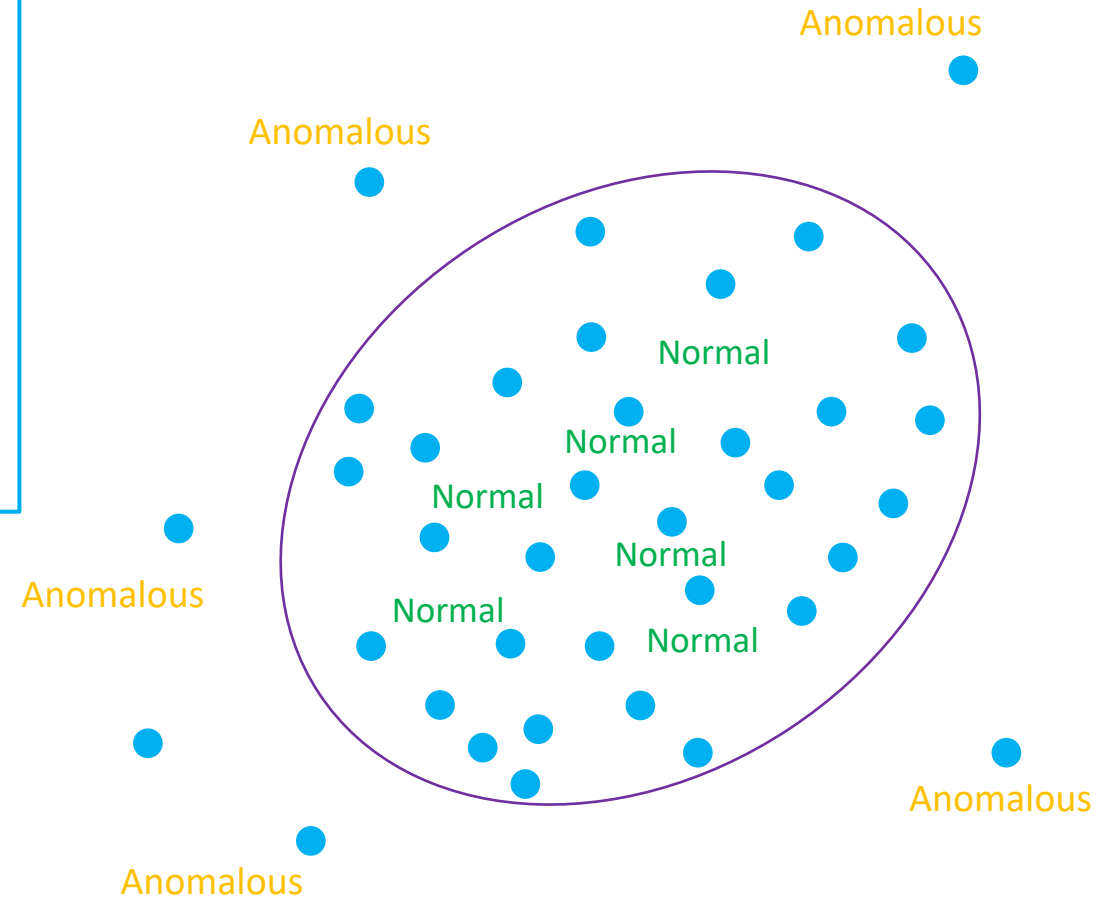
# Introduction

Motivations of our study

# What is Anomaly Detection?

## → Anomaly Detection

is the process of identifying unexpected observations in datasets, which deviate significantly from the majority of the data.



# Why Anomaly Detection is Important?



Anomalous behaviors



Serious implications



Financial Institutions

Anomalous Transactions →

- Stolen Credit Cards
- Money Laundering



Computer Networks

Anomalous Traffic →

- Security Breach
- Network Intrusions



E-Commerce

Anomalous Purchase →

- Fraudulent Transactions
- Fake Reviews



# Why Unsupervised Anomaly Detection?

## Anomaly Detection (AD)

Usually done without label supervision  
(unsupervised learning)



### Label Availability Issues

- Anomaly events are rare.
- Labeling is sometimes expensive (domain expert are needed).



### Adversarial Fraudsters

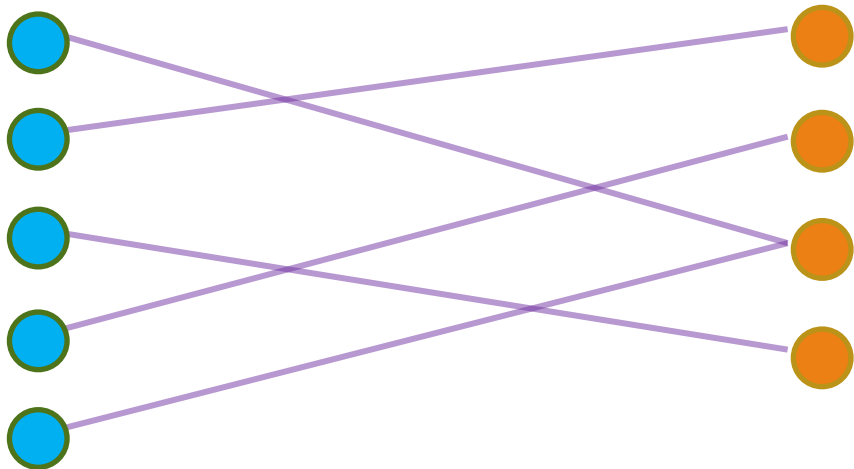
- Fraudsters are incentivized to adversarially innovate their methods of conducting fraud.
- Supervised learning model that rely on historical labels unable to detect new types of fraud.

# Why (Bipartite) Graphs?

## Bipartite Graphs

Main abstraction for modeling interactions between two groups.

Often referred as:  
**user–interaction–item** graphs



### E-commerce

*consumer–purchase–product* graph



### Movie Streaming Platform

*user–review–movie* graph



### Network Monitoring

*ip\_address–request–server* graph



# Why Node-and-Edge Attributed Graphs?

## Real World Bipartite Graphs

### → Rich of information

in both the entity (**node**)  
and the interaction (**edge**)

### → Example:

*consumer–purchase–product graph*

consumer node:

- consumer profile
- historical preference, etc.

product node:

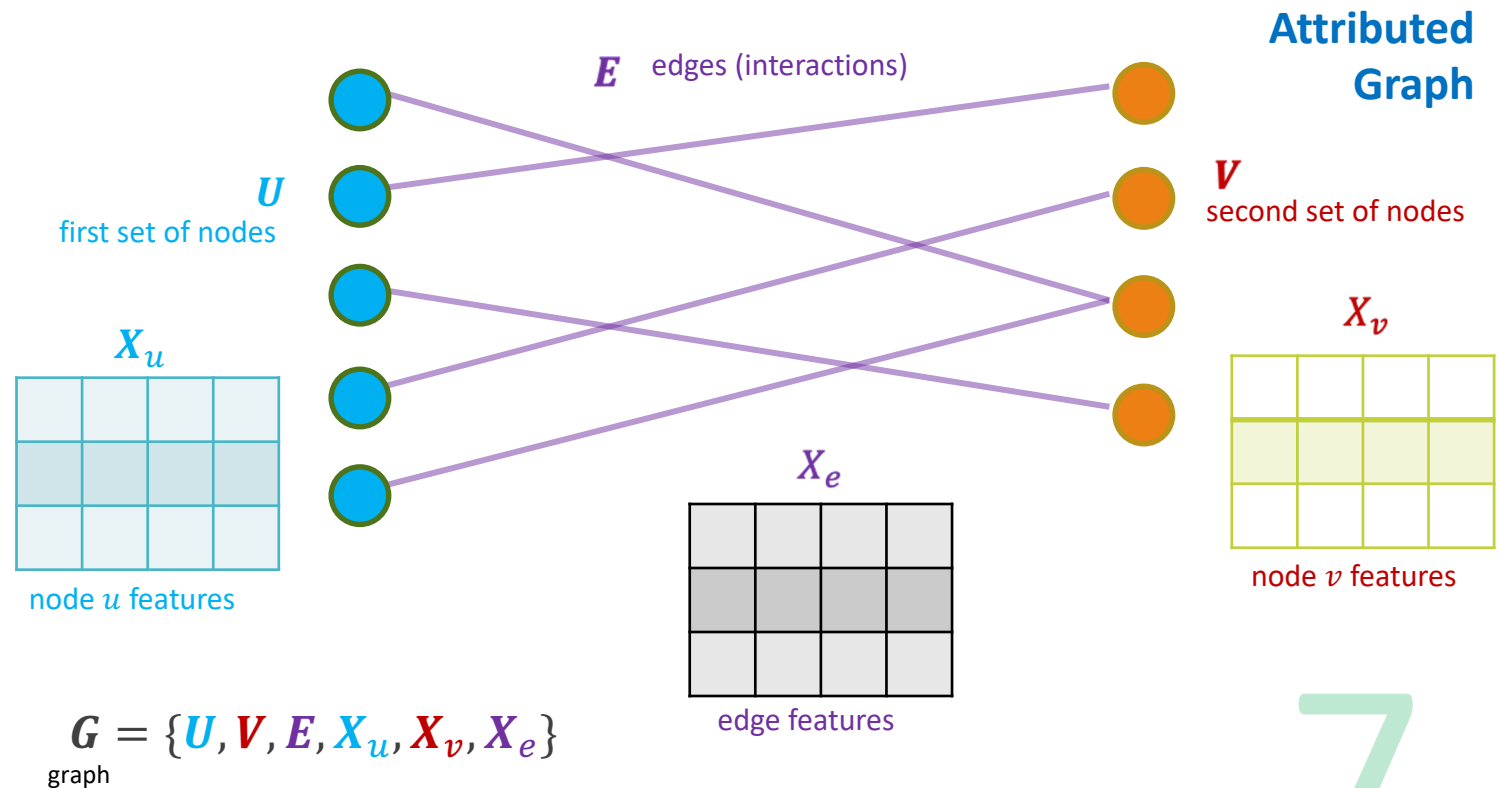
- product description
- product category, etc.

purchase interaction:

- price paid
- payment method
- rating, review, etc.

## E-commerce

*consumer–purchase–product graph*



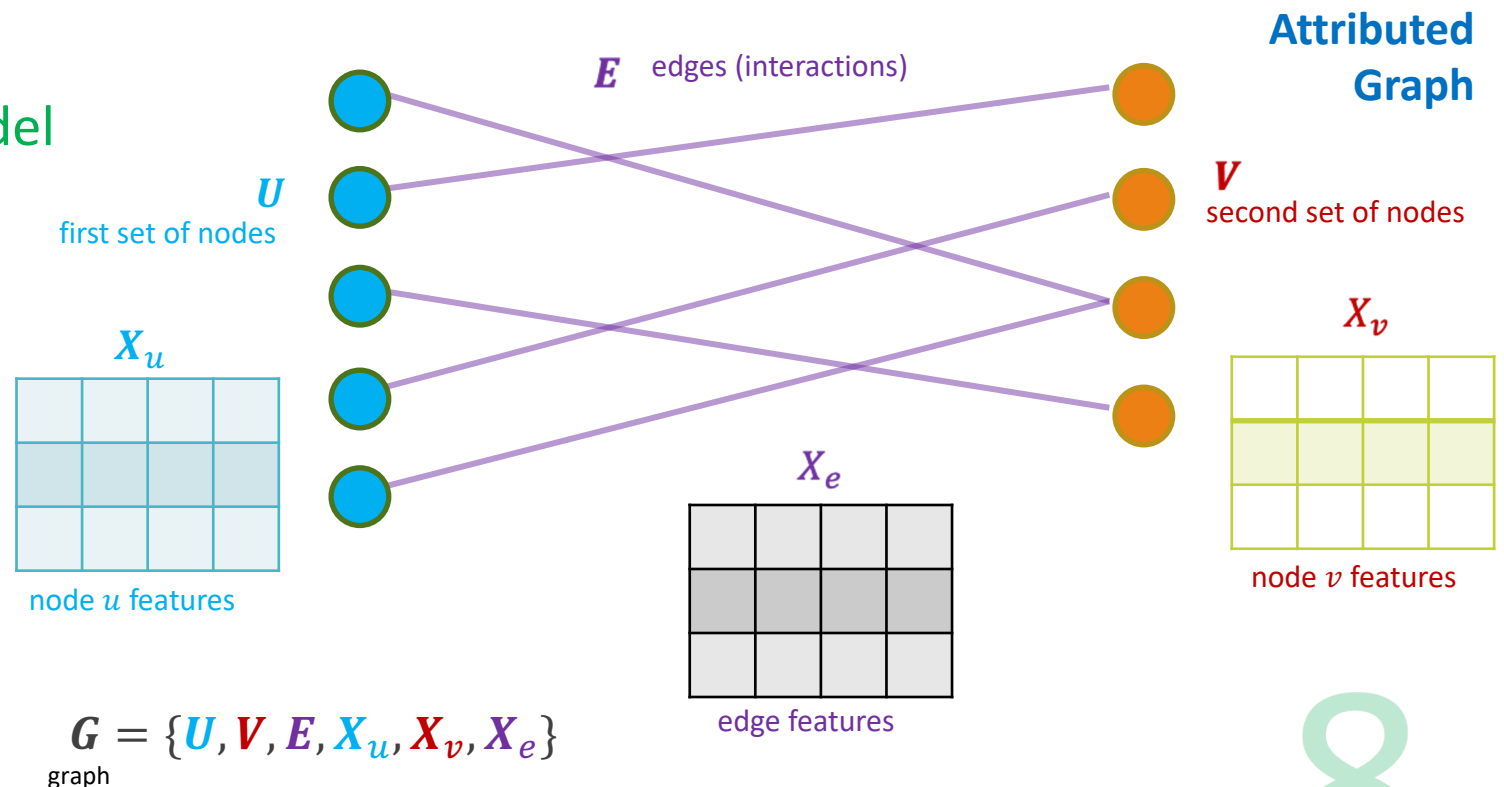
# Anomaly Detection on Bipartite Node-and-Edge-Attributed Graphs

High-performing anomaly detection system

→ All rich information in the graph need to be considered by the model

→ Capable to detect **entity** (node-level) anomaly, and **interaction** (edge-level) anomaly

→ **Our work!**





# Related Works

Unsupervised Anomaly Detection  
using Graph Neural Networks (GNN)

# Anomaly Detection using Graph Neural Networks (GNN)

## GNN models for unsupervised anomaly detection on attributed graphs

→ Motivated by the success of GNN architectures for supervised and semi-supervised learning

### 1) DOMINANT (Ding, et.al; 2019):

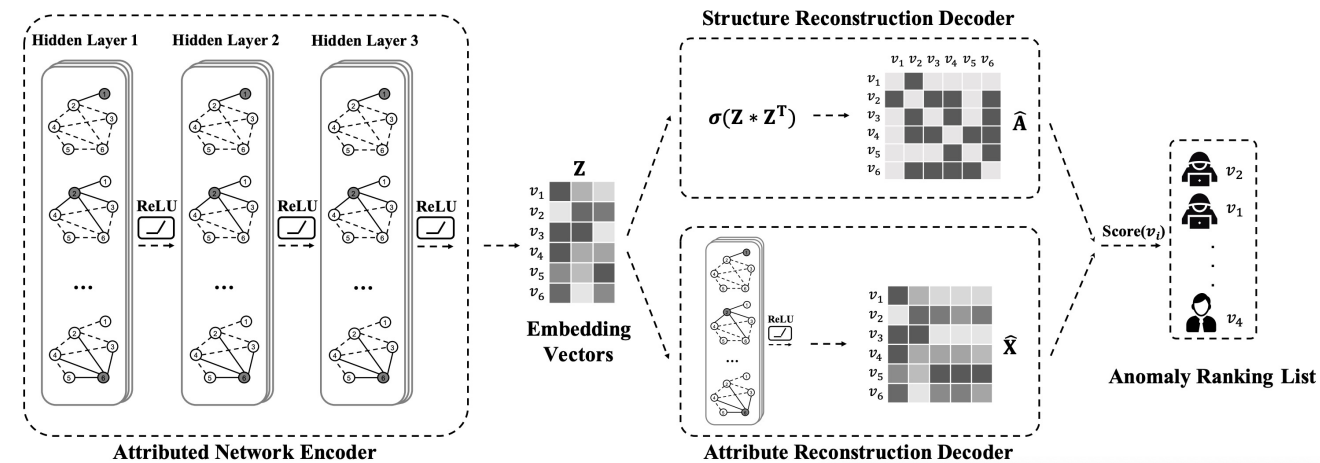
- One of the first GNN anomaly model
- Autoencoder-like architecture

### 2) AnomalyDAE (Fan, et.al; 2020):

- Extend the architecture with two decoders: Structure Decoder and Attribute Decoder

### 3) Other models:

- AdOne (Bandyopadhyaya, et.al; 2020)
- CONAD (Xu, et.al; 2022)
- etc...



# Anomaly Detection using Graph Neural Networks (GNN)

GNN models for unsupervised anomaly detection on attributed graphs

→ Motivated by the success of GNN architectures for supervised and semi-supervised learning

## Shortcomings of the previous works:

1) DOMINANT (Ding, et.al; 2019):

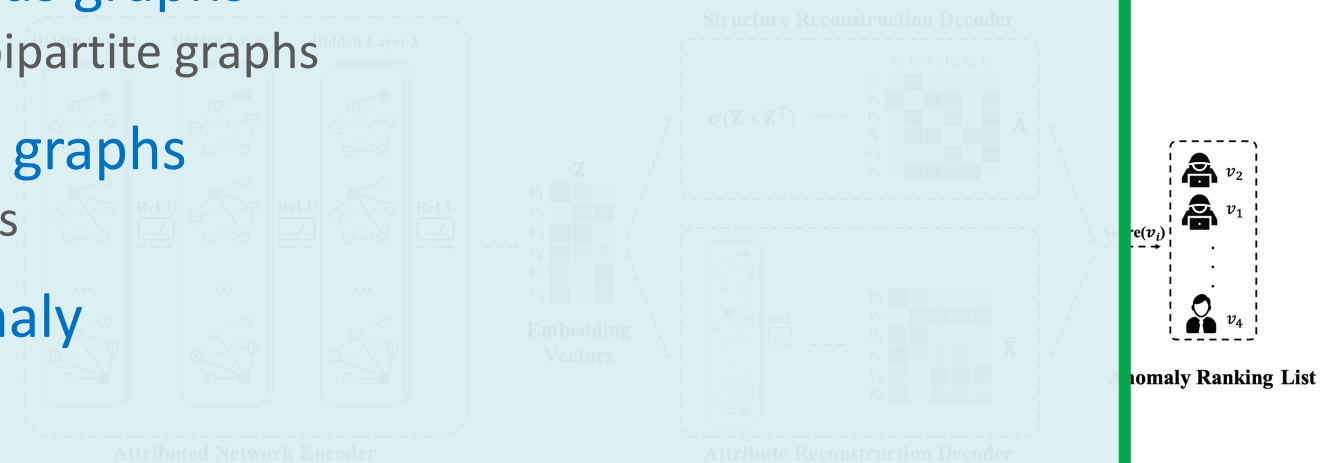
- Can only handle homogeneous graphs  
No clear guide on extending it to bipartite graphs

2) AnomalyDAE  
Cannot incorporate edge attributes

- Only detect node-level anomaly  
No edge-level anomaly detection

3) Other models:  
AdOne (Bandyopadhyay et al; 2020)  
CONAD (Xu, et.al; 2022)  
etc...

- Scalability issues  
Cannot handle large-sized graphs



# Our Approach

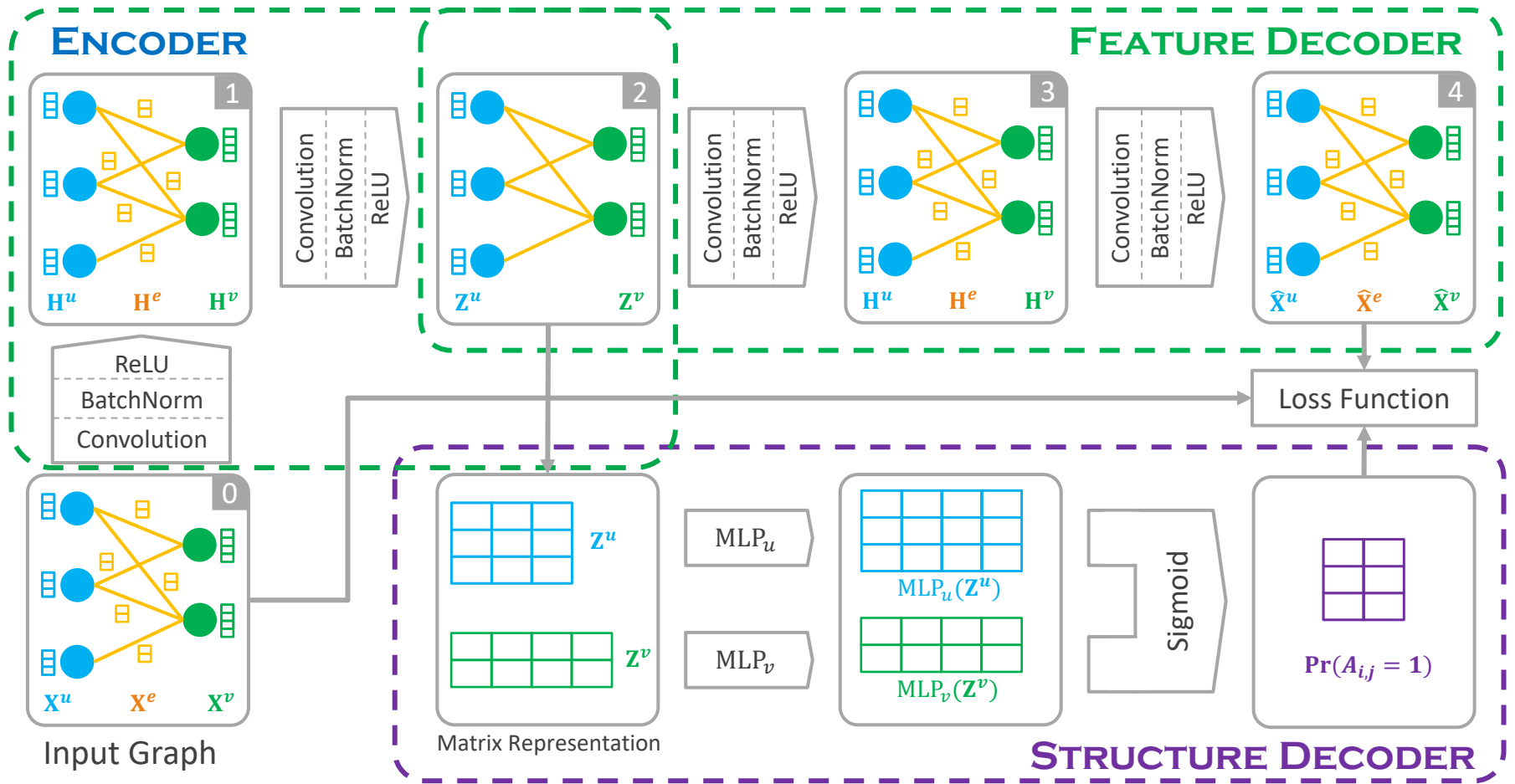
Our GNN architecture

# Architecture Overview

## GraphBEAN

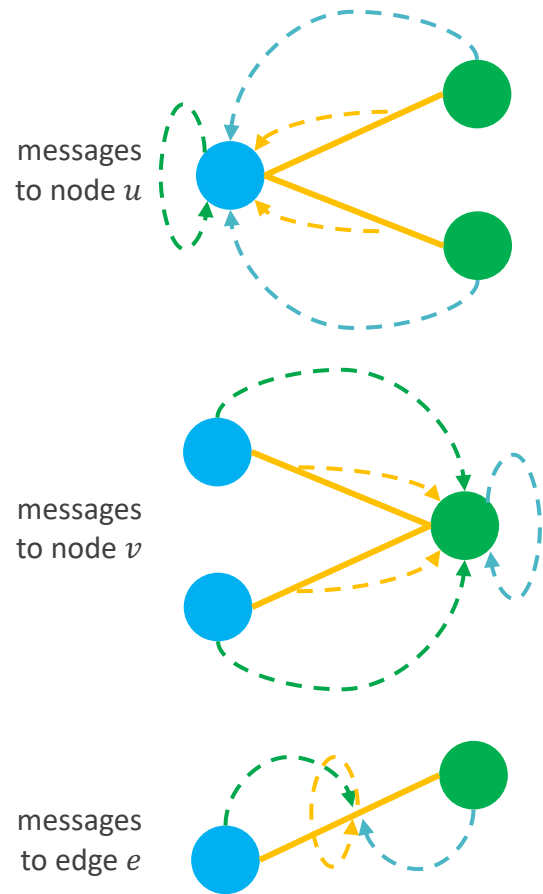
Bipartite  
Node-and-Edge-  
Atttributed  
Networks

An autoencoder-like model

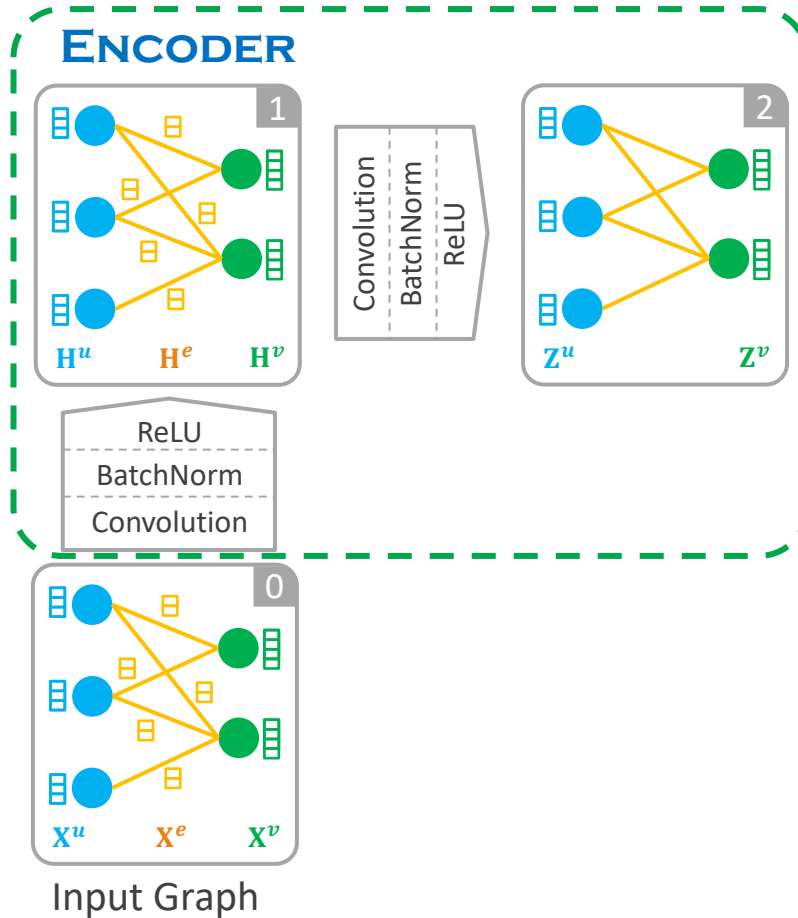


GraphBEAN with 4 layers

# Architecture Overview



Message passing flow



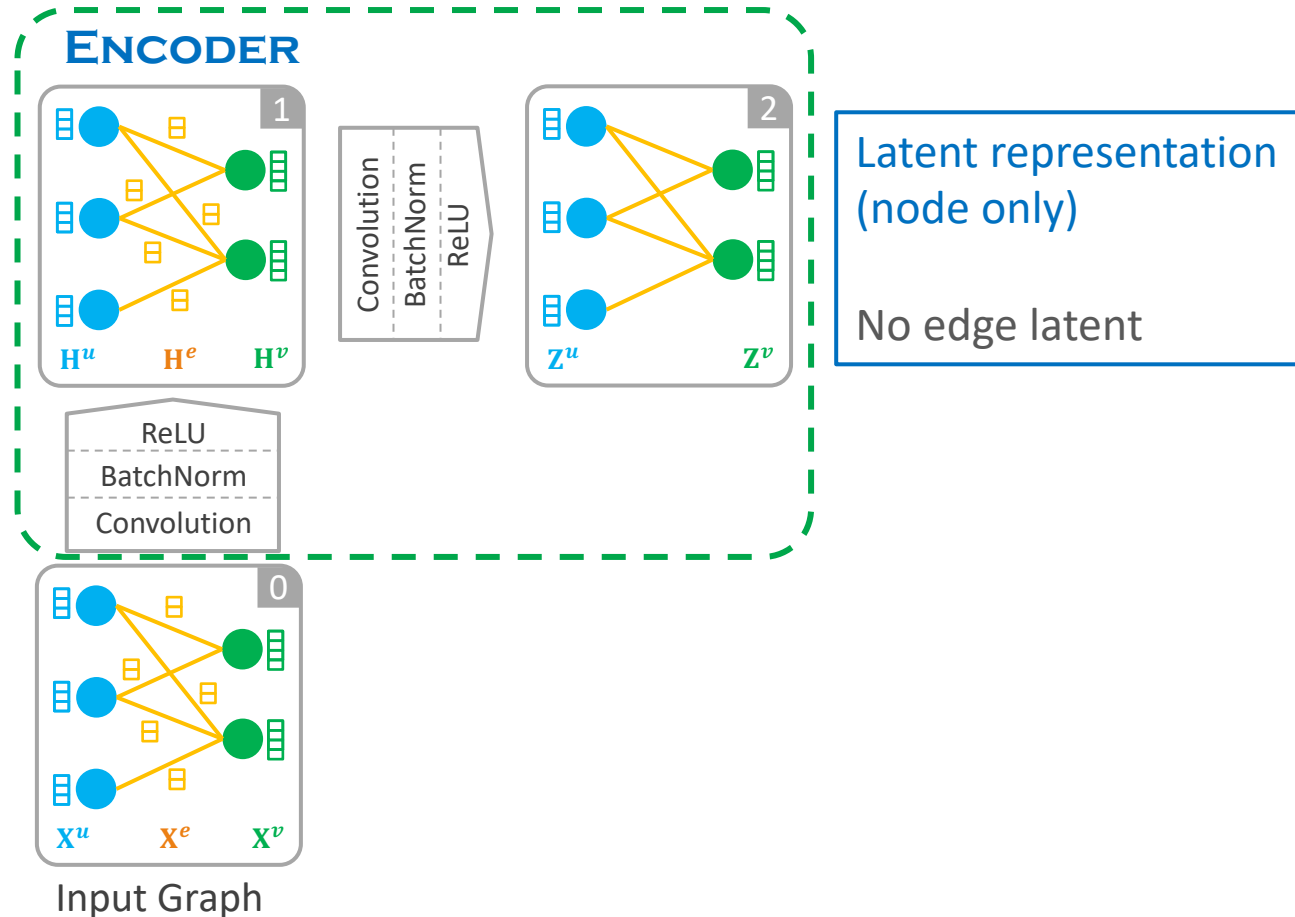
GraphBEAN with 4 layers

# Architecture Overview

## GraphBEAN

Bipartite  
Node-and-Edge-  
Atttributed  
Networks

An autoencoder-  
like model



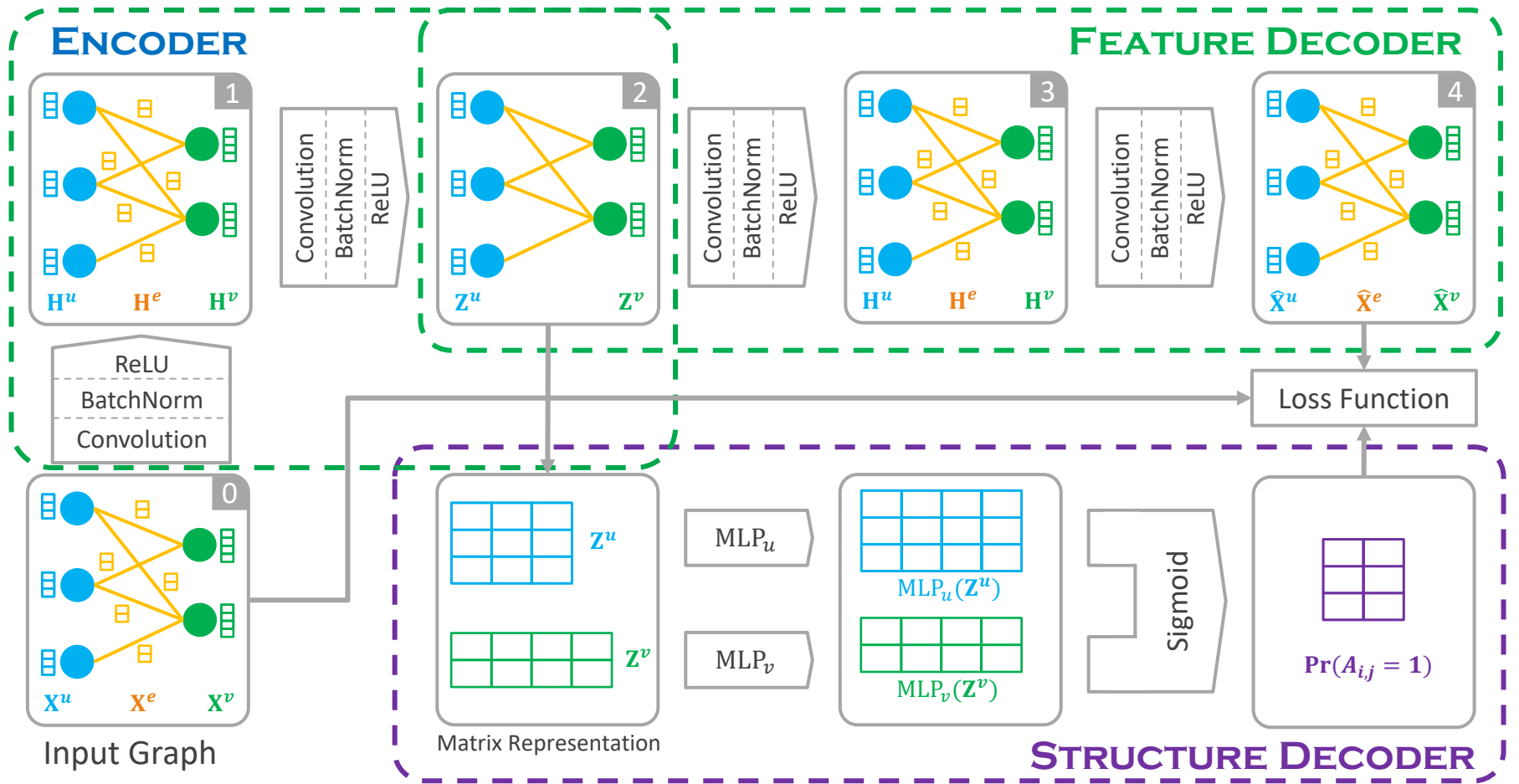
GraphBEAN with 4 layers

# Architecture Overview

## GraphBEAN

Bipartite  
Node-and-Edge-  
Atttributed  
Networks

An autoencoder-  
like model



GraphBEAN with 4 layers



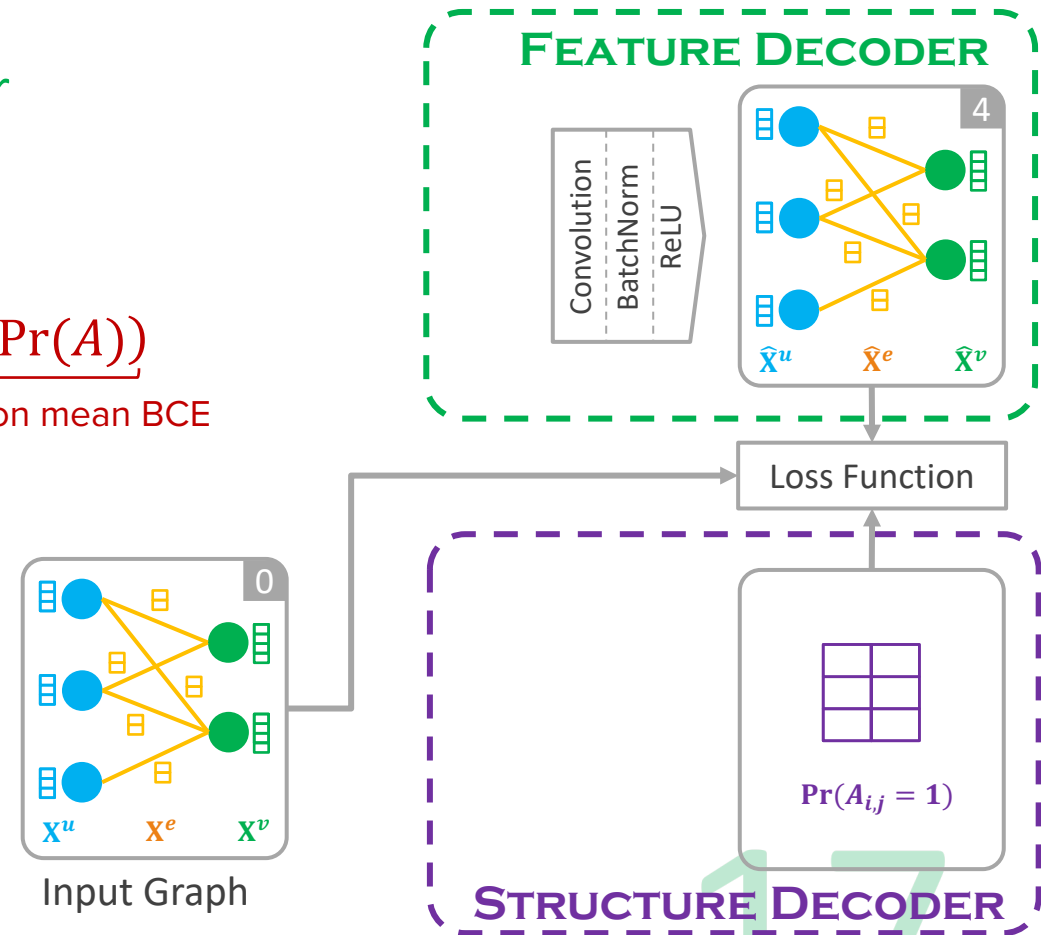
# Loss Function

Our optimization objective:

## → Reconstruction Loss

- feature reconstruction error (MSE) of the feature decoder
- edge prediction error (BCE) of the structure decoder

$$\min \underbrace{MSE(X_u, X'_u)}_{\text{MSE of nodes in } U} + \underbrace{MSE(X_v, X'_v)}_{\text{MSE of nodes in } V} + \underbrace{MSE(X_e, X'_e)}_{\text{MSE of the edges}} + \underbrace{\eta BCE(A, \text{Pr}(A))}_{\text{edge prediction mean BCE}}$$



# Anomaly Score Construction

## Reconstruction-based anomaly score

Normal behaviors : common → can be easily reconstructed

Anomalous behaviors : rare → cannot be reconstructed easily

$$\text{score}_e(e_{i,j}) = \text{MSE}(\mathbf{x}_{i,j}^e, \hat{\mathbf{x}}_{i,j}^e) + \eta \text{BCE}(e_{i,j})$$

### Edge-Level Anomaly Score

edge reconstruction error

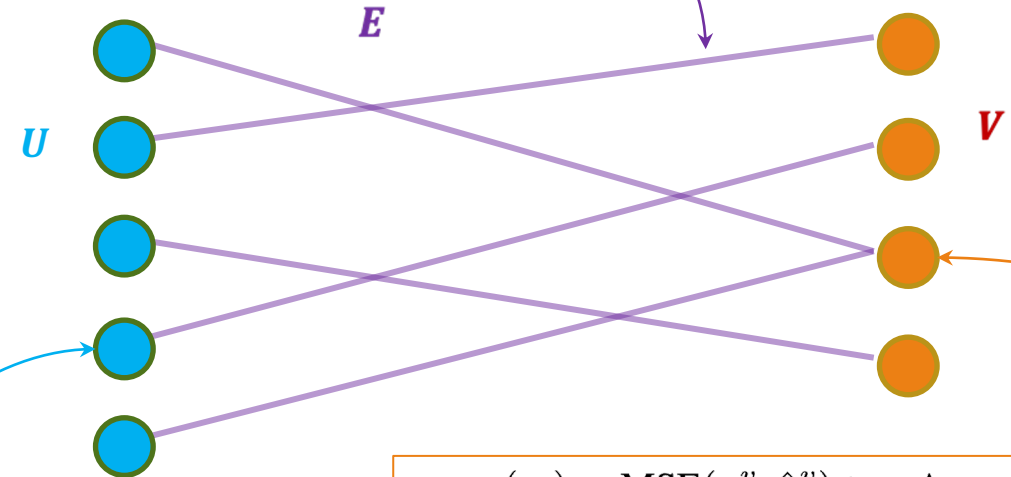
### Node-Level Anomaly Score

node features reconstruction error  
+ aggregate over edge scores

Aggregate operator:  
max or mean

$$\text{score}_u(u_i) = \text{MSE}(\mathbf{x}_i^u, \hat{\mathbf{x}}_i^u) + \text{Agg}_{e_{i,j} \in \mathcal{M}(u_i)} \text{score}_e(e_{i,j})$$

$$\text{score}_v(v_j) = \text{MSE}(\mathbf{x}_j^v, \hat{\mathbf{x}}_j^v) + \text{Agg}_{e_{i,j} \in \mathcal{M}(v_j)} \text{score}_e(e_{i,j})$$



# Experiments

Model evaluation

# Datasets

## Wikipedia

*contributor–edit–wikipedia* graph

## Reddit

*user–post–subreddit* graph

## Amazon | Finefoods category

## Amazon | Movies category

*consumer–review–product* graph

Datasets with various characteristics

Regular size datasets

Large size dataset

Anomaly ratio (edge): 0.2% - 3.7%

Injection: - topological structure anomaly  
- attributes anomaly

DATASET PROPERTIES

Dataset	#node $\mathcal{U}$	#node $\mathcal{V}$	#edge	$\mathcal{U}$ deg.	$\mathcal{V}$ deg.	#ft. $\mathcal{U}$	#ft. $\mathcal{V}$	#ft. $\mathcal{E}$	+ratio $\mathcal{U}$	+ratio $\mathcal{V}$	+ratio $\mathcal{E}$
FINEFOODS-SMALL	9,705	4,879	18,523	1.9	3.8	11	11	384	0.013	0.026	0.037
MOVIES-SMALL	9,622	6,366	28,147	2.9	4.4	11	11	384	0.013	0.019	0.020
WIKIPEDIA	8,227	1,000	18,257	2.2	18.3	174	174	345	0.023	0.071	0.025
REDDIT	10,000	984	78,516	7.9	79.8	174	174	345	0.038	0.102	0.012
FINEFOODS-LARGE	256,059	74,258	560,804	2.2	7.6	11	11	384	0.004	0.014	0.013
MOVIES-LARGE	889,176	253,059	7,834,236	8.8	31.0	11	11	384	0.001	0.005	0.002

# Baselines & Evaluation Metric

## BASELINES

Graph Structure Only

**FRAUDAR** (Hooi et.al; 2016)

*dense block anomaly detection on **bipartite** graphs*

Non-attributed graphs

Features Only

**Isolation Forest** (Liu et.al; 2008)

Classical, non graph model

GNN Models

**DOMINANT** (Ding et.al; 2019)

**AnomalyDAE** (Fan, et.al; 2020)

**AdOne** (Bandyopadhyaya, et.al; 2020)

**CONAD** (Xu et.al; 2022)

Convert bipartite graphs into homogeneous graph

Edge anomaly score = average of the connected node scores

## EVALUATION METRIC

**Area under the Precision Recall Curve (AUC-PR)**

Suitable for a very imbalance dataset  
like in the anomaly detection task.

# Overall Results

AUC-PR for node and edge anomaly detections

**Edge-Level Anomaly:** GraphBEAN significantly outperforms all models, often by a large margin

**Node-Level Anomaly:** GraphBEAN also outperforms the baselines, often by a considerably large margin

**Large Size Datasets:** GraphBEAN are **scalable** to the datasets, whereas most of the GNN baselines are not

Table 1. Results (average and std. dev) for standard size datasets

Model	Dataset	FINEFOODS-SMALL			MOVIES-SMALL			WIKIPEDIA			REDDIT		
		$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$	$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$	$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$	$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$
FRAUDAR		0.256 (0.07)	0.392 (0.07)	0.279 (0.13)	0.229 (0.12)	0.188 (0.11)	0.260 (0.16)	0.102 (0.03)	0.085 (0.09)	0.043 (0.04)	0.059 (0.02)	0.101 (0.01)	0.011 (0.007)
IsoForest		0.090 (0.02)	0.166 (0.04)	0.794 (0.12)	0.127 (0.05)	0.181 (0.08)	0.827 (0.10)	0.226 (0.06)	0.499 (0.12)	0.278 (0.10)	0.361 (0.08)	<b>0.608</b> (0.07)	0.172 (0.039)
DOMINANT		0.735 (0.10)	0.721 (0.10)	0.686 (0.12)	0.631 (0.09)	0.708 (0.08)	0.389 (0.16)	0.164 (0.03)	0.179 (0.04)	0.049 (0.02)	0.121 (0.02)	0.186 (0.01)	0.016 (0.003)
AnomalyDAE		0.770 (0.09)	0.773 (0.09)	0.683 (0.12)	0.679 (0.12)	0.753 (0.10)	0.556 (0.10)	0.174 (0.03)	0.193 (0.04)	0.051 (0.02)	0.128 (0.02)	0.192 (0.02)	0.015 (0.003)
CONAD		0.740 (0.10)	0.721 (0.10)	0.691 (0.12)	0.684 (0.09)	0.695 (0.08)	0.564 (0.09)	0.165 (0.03)	0.182 (0.04)	0.052 (0.05)	0.116 (0.02)	0.180 (0.18)	0.016 (0.003)
AdOne		0.239 (0.05)	0.162 (0.03)	0.048 (0.01)	0.164 (0.03)	0.129 (0.03)	0.021 (0.01)	0.205 (0.04)	0.128 (0.03)	0.025 (0.01)	0.138 (0.02)	0.133 (0.01)	0.008 (0.001)
GraphBEAN (ours)		<b>0.855</b> (0.08)	<b>0.875</b> (0.07)	<b>0.876</b> (0.09)	<b>0.911</b> (0.04)	<b>0.911</b> (0.04)	<b>0.888</b> (0.08)	<b>0.441</b> (0.09)	<b>0.571</b> (0.03)	<b>0.415</b> (0.11)	<b>0.427</b> (0.06)	<b>0.631</b> (0.04)	<b>0.296</b> (0.038)

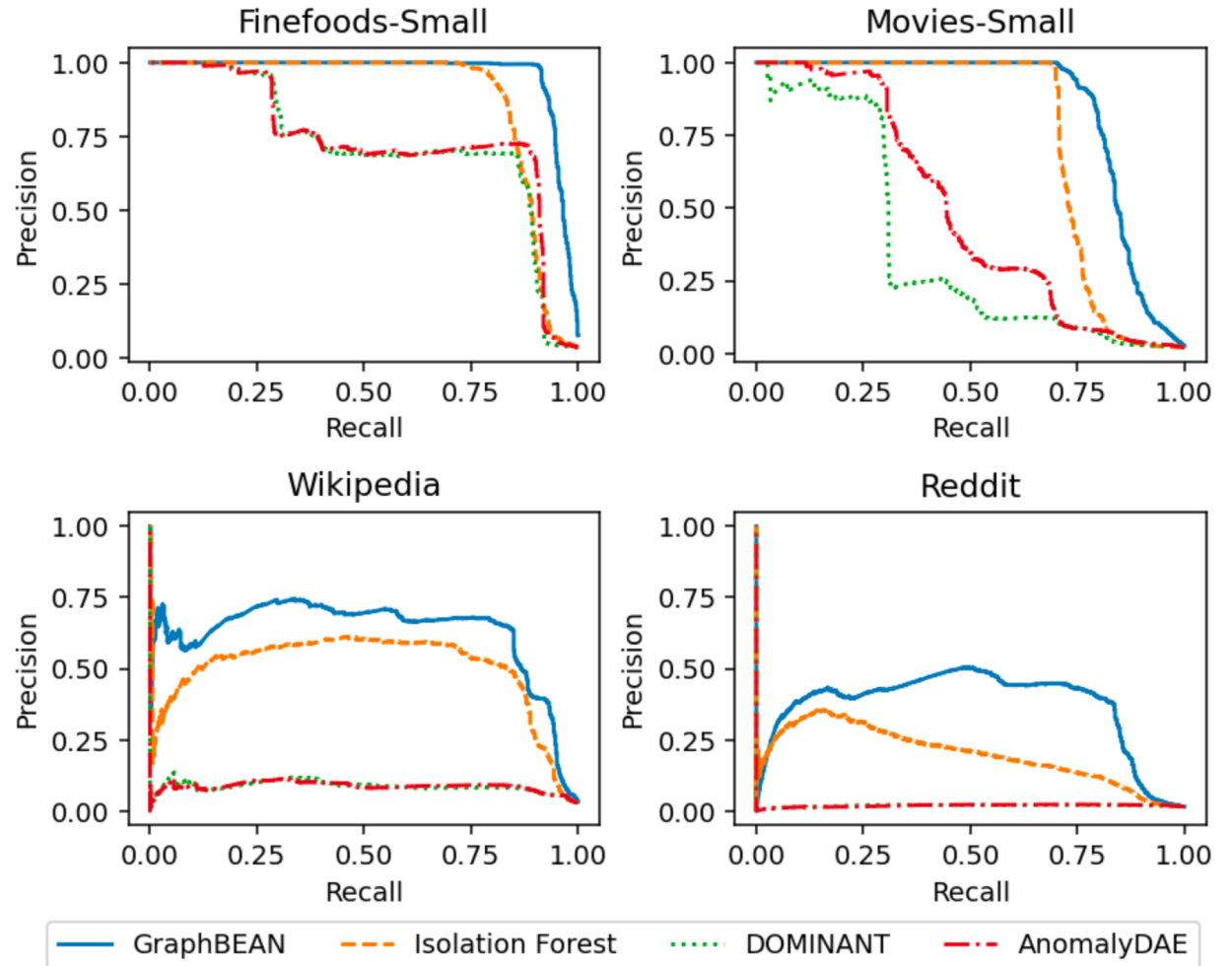
Table 2. Results for large size datasets

Model	Dataset	FINEFOODS-LARGE			MOVIES-LARGE		
		$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$	$\mathcal{U}$	$\mathcal{V}$	$\mathcal{E}$
FRAUDAR		0.093 (0.02)	0.195 (0.03)	0.077 (0.02)	0.004	0.007	0.001
IsoForest		0.023 (0.00)	0.098 (0.02)	0.805 (0.05)	0.008	0.025	0.722
GraphBEAN		<b>0.701</b> (0.07)	<b>0.813</b> (0.05)	<b>0.875</b> (0.03)	<b>0.413</b>	<b>0.547</b>	<b>0.779</b>

# Precision-Recall Curve

**Precision Recall Trade-off**  
at any given point in PR Curve

at almost all thresholding points  
**GraphBEAN** outperforms all the baselines,  
sometimes by a **significant** margin.



# Conclusions

Conclusions and Remarks



# Conclusions

Interaction Graphs

**All available information is required**  
to build a high-performing anomaly detection model

Our proposed model

**GraphBEAN is effective in detecting**  
entity level and interaction level anomaly  
on bipartite interaction graphs



**Open-Source Implementation**



<https://github.com/grab/GraphBEAN/>



Thank You